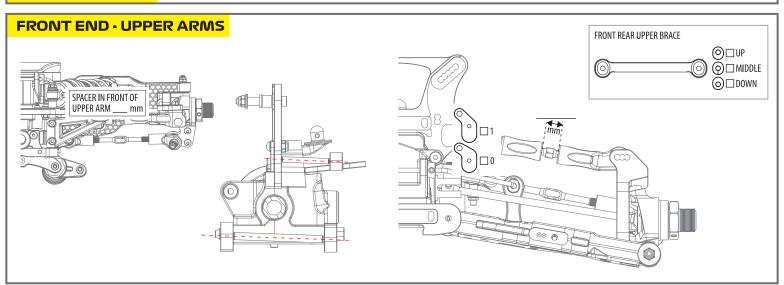
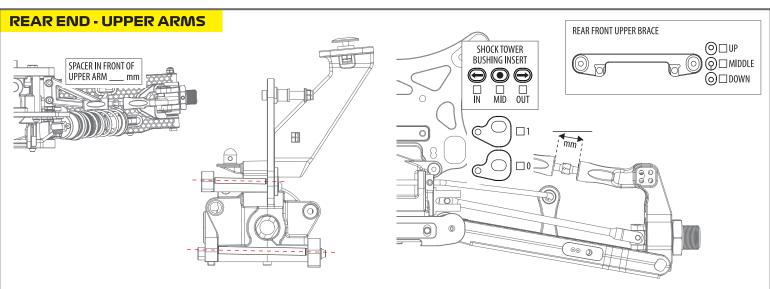
マヤコ	Mayako	DRIVER		TRACK SIZE TIGHT MED	
		TRACK	DATE		E GROOVE □ LOW GRIP □ MEDIUM GRIP □ HIGH GRIP IMPY □ 50/50 □ CLAY □ GROOVE WITH DUST □ EDGY
SETUI v. 1.2 - UF	P SHEET PPER LINKS	TEMP	BEST LAP BEST RI		ALIFYING POS. FINAL POS.
ENGINE		CLUTCH	FRONT DIFF OIL	OIL QUANTI	TY(gr) DIFF GEAR
PLUG		CLUTCH SHOES		OIL QUANTI	
PIPE		CLUTCH SPRINGS	REAR DIFF OIL	OIL QUANTIT	TY(gr) SPUR GEAR
FUEL		RUNTIME			CLUTCH BELL
SHOCK	5		FRONT END		CHOCK TOWER C ALLIMINIUM C CARRON
J. I.S. C.	FRONT	REAR		Q Q Q Q Q Q Q Q Q Q Q Q Q Q Q Q Q Q Q	SHOCK TOWER ALUMINIUM CARBON
OIL					1 2 3
PISTON				HEX WIDTH	000
SPRING				□ 5 mm □ 6 mm	KNUCKLE
LENGTH			NO 2 KN	IUCKLE PLATE	UP MIDDLE
VISIBLE SHAFT LENGTH				2 SHORT	DOWN
REBOUND			mm	FRONT ARM POSITION	KPI OPTION 1 2 3 KPI 0 (Round Mark)
FRONT SHOCK	□LONG □SHORT	SHOCKS EMULSION TYPE BLADDER	SERVO BUMP STEER BUMP STEER ON ACKERMAN DIVP DUP DUP	☐ FRONT	KPI 1 (LONG MARK)
NOTES		TITE DEADDER	□NO □ DOWN □ □ DOWN	REAR	C BLOCK CASTER
			SHIM mm SHIM mr	n ARM INSERT □ NO	O PLASTIC CARBON CASTER 2 (2 MARKS)
			1 0,5 0		A PLATE B PLATE TOWER
			0 (O (A50 () O)	☐ +2mm SHIM +2 ☐ (NO upper gearbox shim)	
			D 1□ APLAIE	+1mm SHIM +1 [
CHASS	<mark>IS</mark>		0,5 L (R50 0)	(1mm upper gearbox shim)	
CAMPED	FRONT	REAR	0,5□ B PLATE	(2mm upper gearbox shim)	
CAMBER		L	1 🗆	○ Otmen/○	
RIDE HEIGHT - DOWNTRAVEL			REAR END	SHOCK T	OWER ALUMINIUM OPTIONAL OF CARRON REAR HILR
(WITH TYRES) _ DOWNTRAVEL				SHOCKT	CARBON REAR HUB
(on 36mm blocks)			ARM INSERT □ NO □ PLASTIC □ CARBON		
ANTI ROLL BARS				01 mm	1002 4003 1002 1004 2005 3006 3006
BRAKE BALANCE - FNGINE MOUNT F	☐ FORWARD (+2mm)			0,0,	
[□BACKWARD (-2mm)				
THROTTLE [SERVO MOUNT [□ZHOKI □LONG WEIGHT	r		0 0	
			HEX WIDTH	00	
TYRES			□ 4 mm SPACER IN FRONT REAR AXLE CVD□ UI	NIVERSAL □ 91	□ PLASTIC
BRAND	FRONT	REAR	6 mm OF HUB mm	<u> </u>	ALUMINIUM O O
TREAD			1 O,5 CPLATE O	<u>-</u>	C PLATE D PLATE TOWER
COMPOUND -				+2mm SHIM +2	
- WHEELS			V5-ILL 1□ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □	+1mm SHIM +1 [
INSERTS			1 54.5 53 52 0,5	40000	
GLUED [□YES	0	□ NO SHIM 0 [
TO WHEEL [□NO	10		
RADIO	SETTINGS		BODY & WING	OTES	
	THROTTLE	STEERING			
DUAL RATE			BODYSHELL		
SPEED -			WING BRAND		
EXPO -			WING MODEL		
SERVO MODEL		——— II	WING POSITION □1 □2 □3 □4 1 IS FRONT HOLE (WING BACK) □		
ELECTRIC EPA	THROTTLE	BRAKE	WING FLAPS □ BIG □ SMALL □ BOTH		
LLLCINIC ETA			GURNEY □ NO □ SMALL □ BIG		



SETUP SHEET v. 1.0 - UPPER ARMS

DRIVER		
TRACK		
RACE	DATE	
NOTE		





ADJUSTING UPPER ARMS

The upper arm angle is to be matched to the lower arm angle. There is a compromise for the upper arm, as a .5 change for the upper arm is so small.

The way to understand how to adjust the upper arm is as follows

1. When you have the same inserts, in the same direction in the front and rear blocks (A-B, or C-D), you should use the 0 insert for the upper arm. *Example:*

When you run 0-0, .5 down - .5 down, or 1 up - 1 up in the A-B, or C-D blocks, those are all examples of running the same inserts and direction in both blocks. This means you should run the 0 (middle) insert for the upper arm.

2. When you have a 1mm difference between the inserts in the front and rear blocks (A-B, or C-D), you need to use the 1 (end) insert for the upper arm, in the same direction as the lower arm is angled, either larger or smaller angle.

Example:

When you run 0-1 down, 1 up - 0, or .5 up - .5 down, those are all examples of a 1mm difference and a larger angle.

You would need to run the 1 insert (end) down for the upper arm, making it a larger angle to match.

The opposite is true when you reduce the lower arm angle by a 1mm difference.

3. When you have a .5 difference between the inserts in the front and rear blocks (A-B, or C-D), you can chose to run either the 0 insert, or the 1 insert for the upper arm, matching the direction of the angle change of the lower arm.

Example:

When you run 0 - .5 up, .5 down - 0 or 1 down - .5 down, those are all examples of a .5mm difference and a smaller angle.

You would need to run the 0 insert, or 1 insert up for the upper arm. The opposite is true when you increase the lower arm angle by a .5mm difference.

The way to understand how to adjust the upper arm related to TOE IN is as follows

1.5° toe in: arrow inwards

3.0° toe in: arrow outwards